

Type uWSGI; Press Enter; What Happens?

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DjangoCon US 2017

uWSGI...?

The uWSGI project

The uWSGI project aims at developing a full stack for building hosting services.

Application servers (for various programming languages and protocols), proxies, process managers and monitors are all implemented using a common api and a common configuration style.

Thanks to its pluggable architecture it can be extended to support more platforms and languages.

Currently, you can write plugins in C, C++ and Objective-C.

The “WSGI” part in the name is a tribute to the namesake Python standard, as it has been the first developed plugin for the project.

Versatility, performance, low-resource usage and reliability are the strengths of the project (and the only rules followed).

Included components (updated to latest stable release)

- How does uWSGI handle processes?
- How does uWSGI handle networking?
- Why use uWSGI?



@phildini
#djangotoad



#typeuwsgi

```
pythonista@conf:~ $ python
```

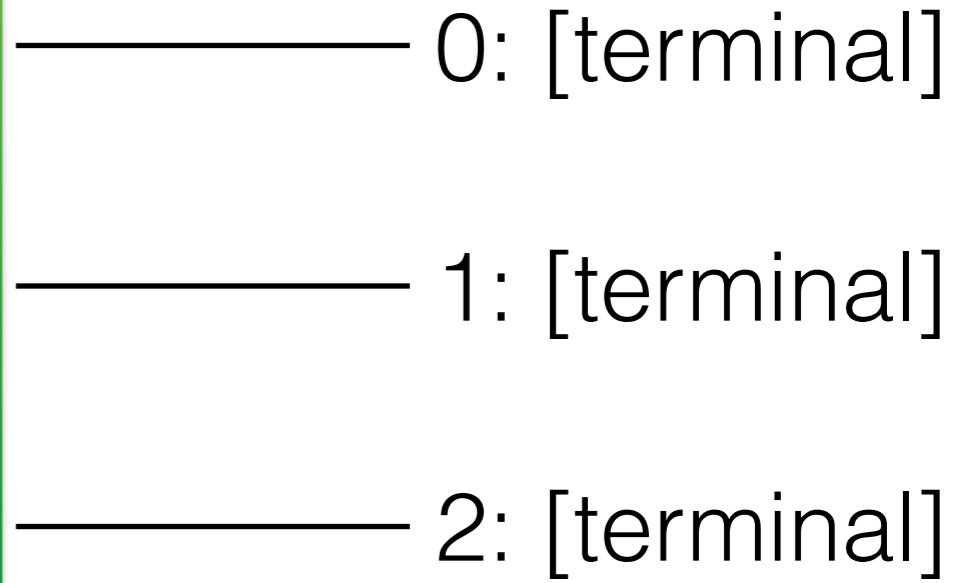
```
Python 3.5.2 (default, Oct 11 2016, 05:05:28)
```

```
[GCC 4.2.1 Compatible Apple LLVM 8.0.0
```

```
(clang-800.0.38)] on darwin
```

```
Type "help", "copyright", "credits" or "license"  
for more information.
```

```
>>>
```

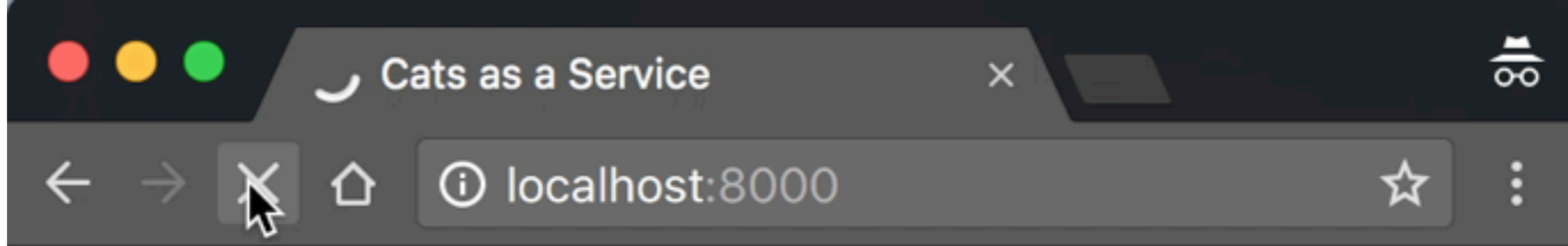


- How does uWSGI handle processes?
- How does uWSGI handle networking?
- Why use uWSGI?

Catserve: Cats as a Service

#typeuwsgi

<https://github.com/phildini/catserve>



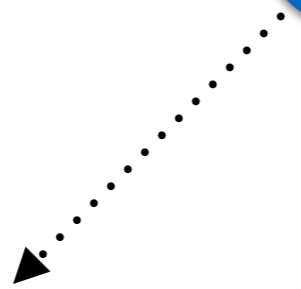
#typeuwsgi

Processes

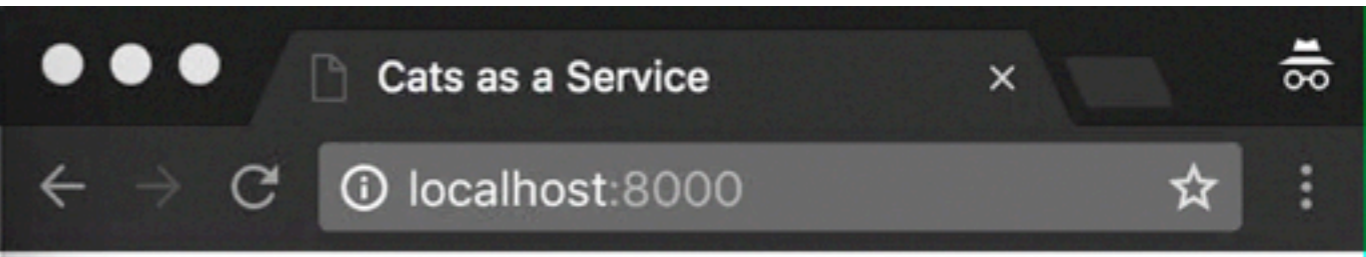
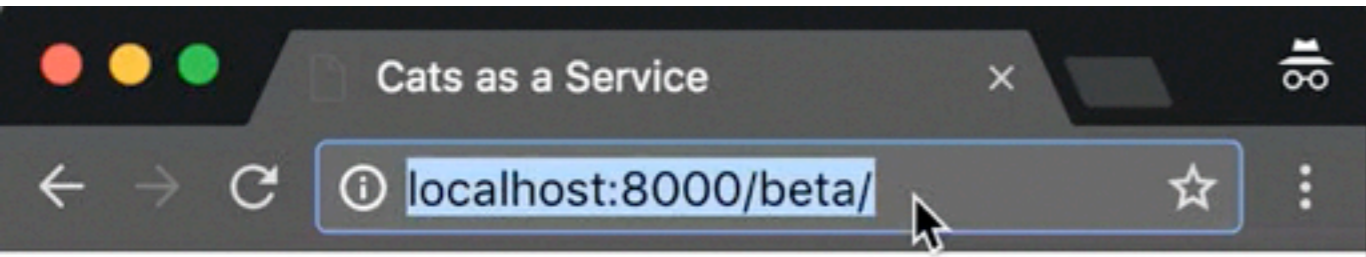
```
me@conf:~ $ uwsgi --master --http :8000 --module catserve.wsgi
*** Starting uWSGI 2.0.15 (64bit) on [Thu May 11 10:09:35 2017] ***
. . .
uWSGI http bound on :8000 fd 4
spawned uWSGI http 1 (pid: 1220)
uwsgi socket 0 bound to TCP address 127.0.0.1:52891
(port auto-assigned) fd 3
Python version: 3.5.2 (default, Oct 11 2016, 05:05:28) [GCC 4.2.1
Compatible Apple LLVM 8.0.0 (clang-800.0.38)]
. . .
spawned uWSGI worker 1 (and the only) (pid: 1221, cores: 1)
```

Processes

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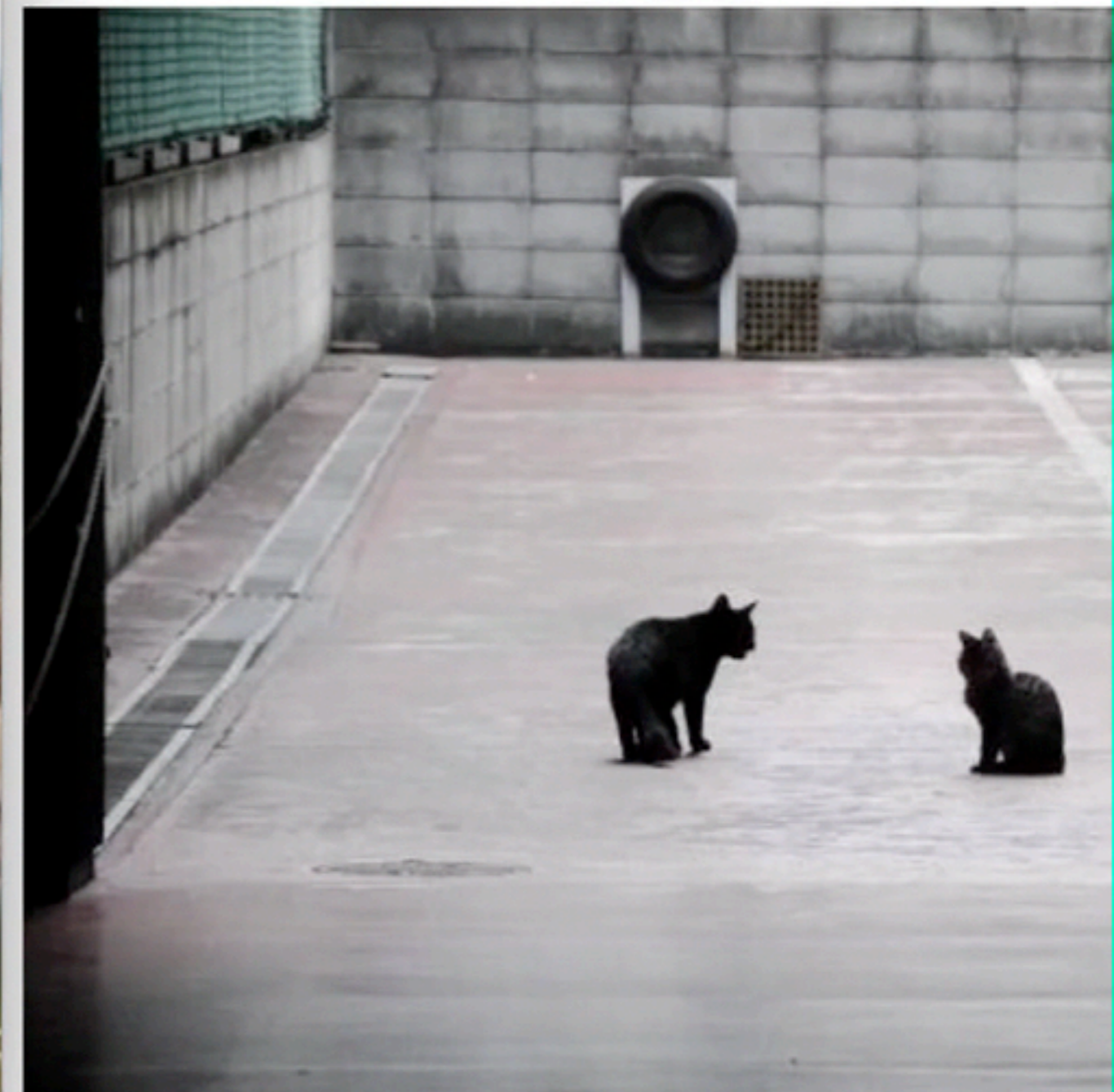
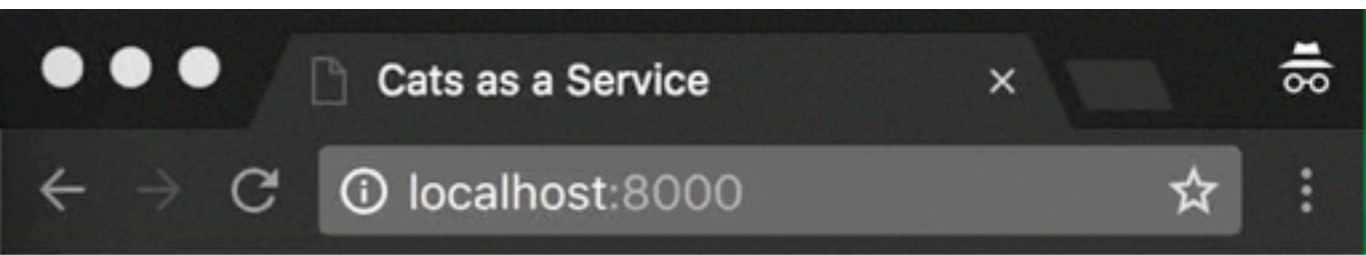
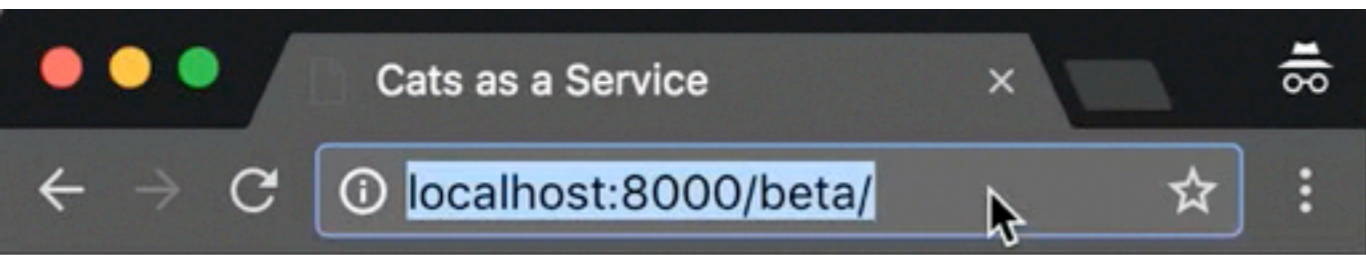
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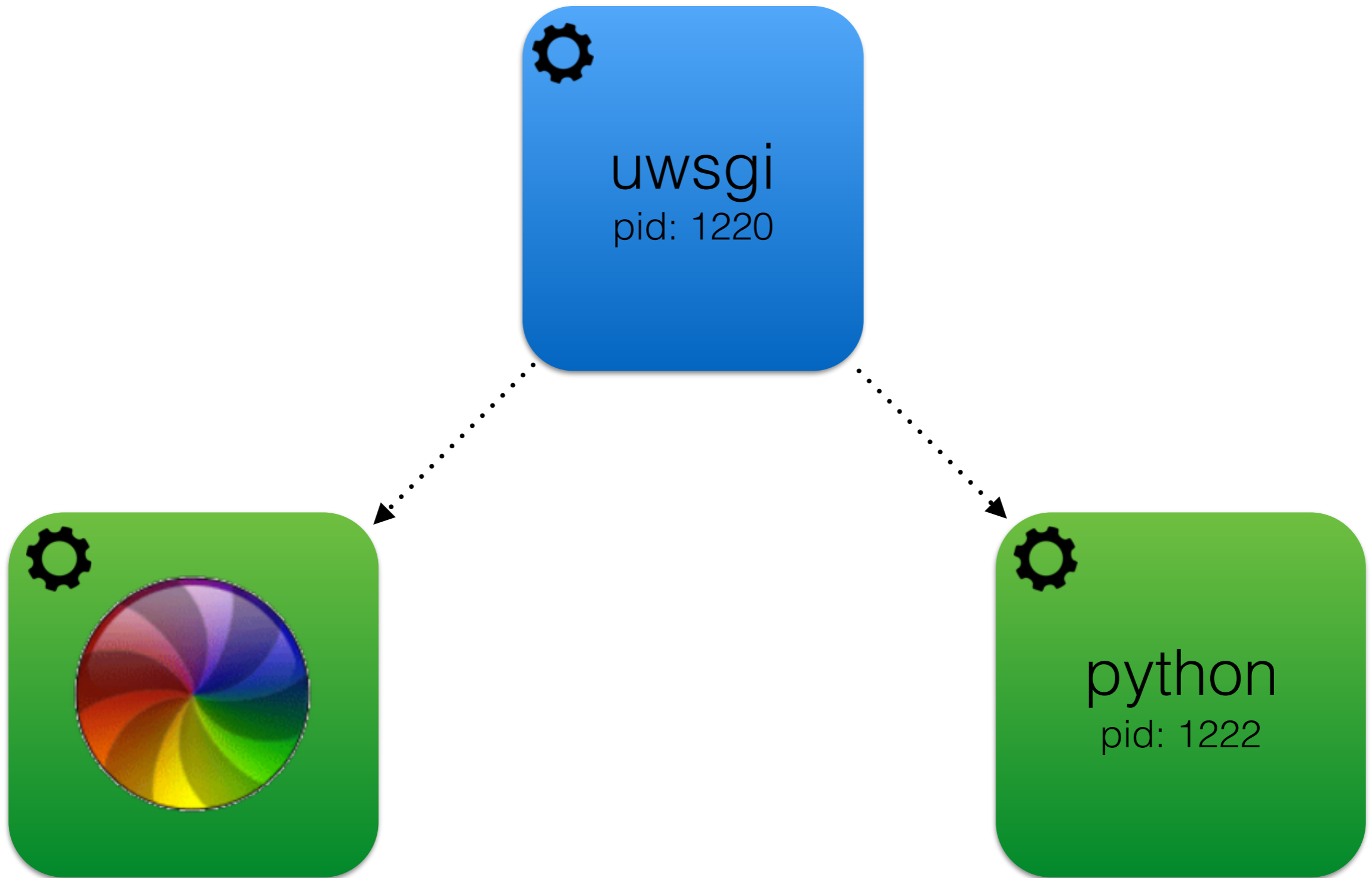
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Processes

```
me@conf:~ $ uwsgi --master --http :8000 --module catserve.wsgi -p 2
*** Starting uWSGI 2.0.15 (64bit) on [Thu May 11 10:09:35 2017] ***
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uwsgi socket 0 bound to TCP address 127.0.0.1:52891
(port auto-assigned) fd 3
Python version: 3.5.2 (default, Oct 11 2016, 05:05:28) [GCC 4.2.1
Compatible Apple LLVM 8.0.0 (clang-800.0.38)]
. . .
spawned uWSGI worker 1 (pid: 1221, cores: 1)
spawned uWSGI worker 2 (pid: 1222, cores: 1)
```



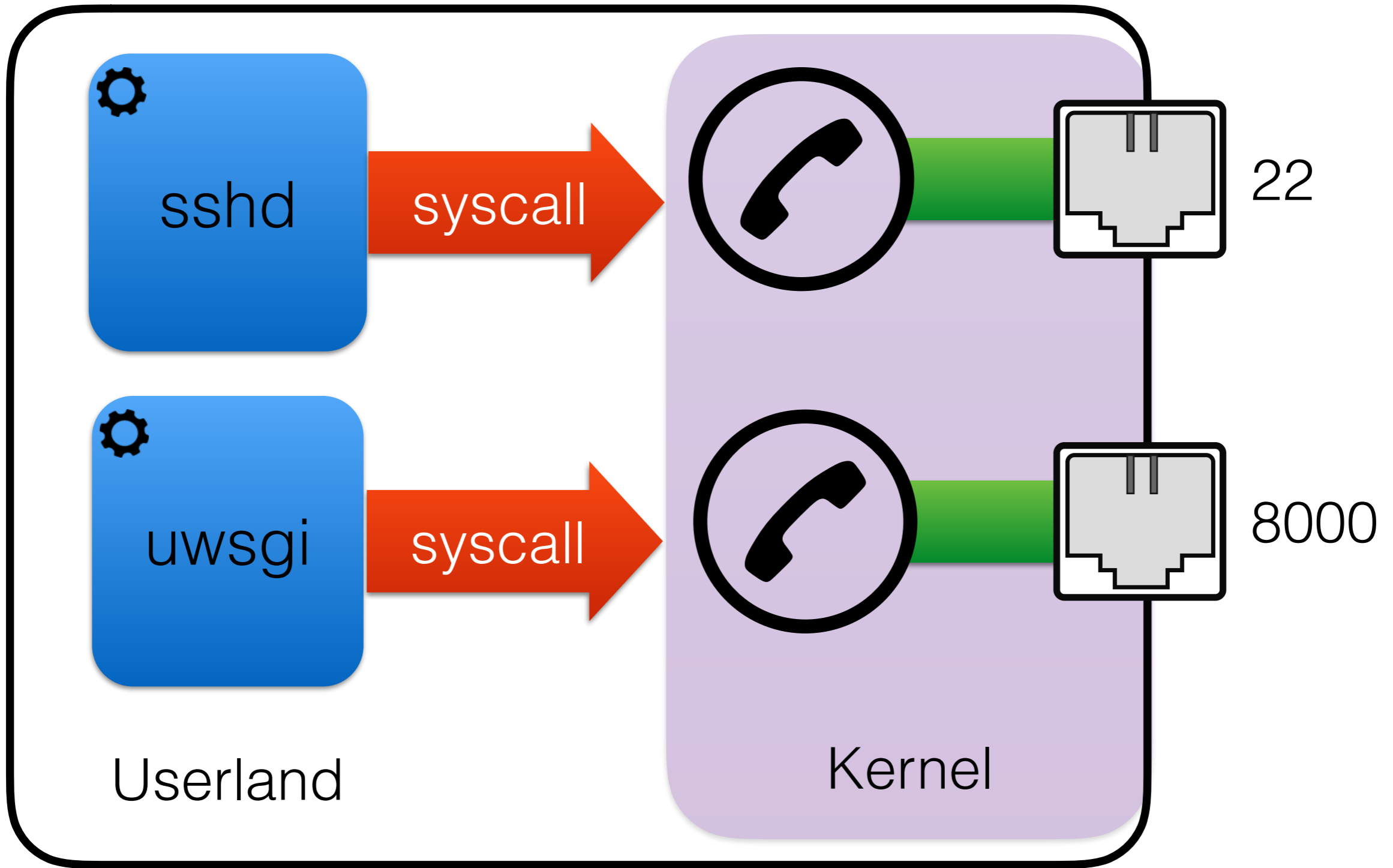
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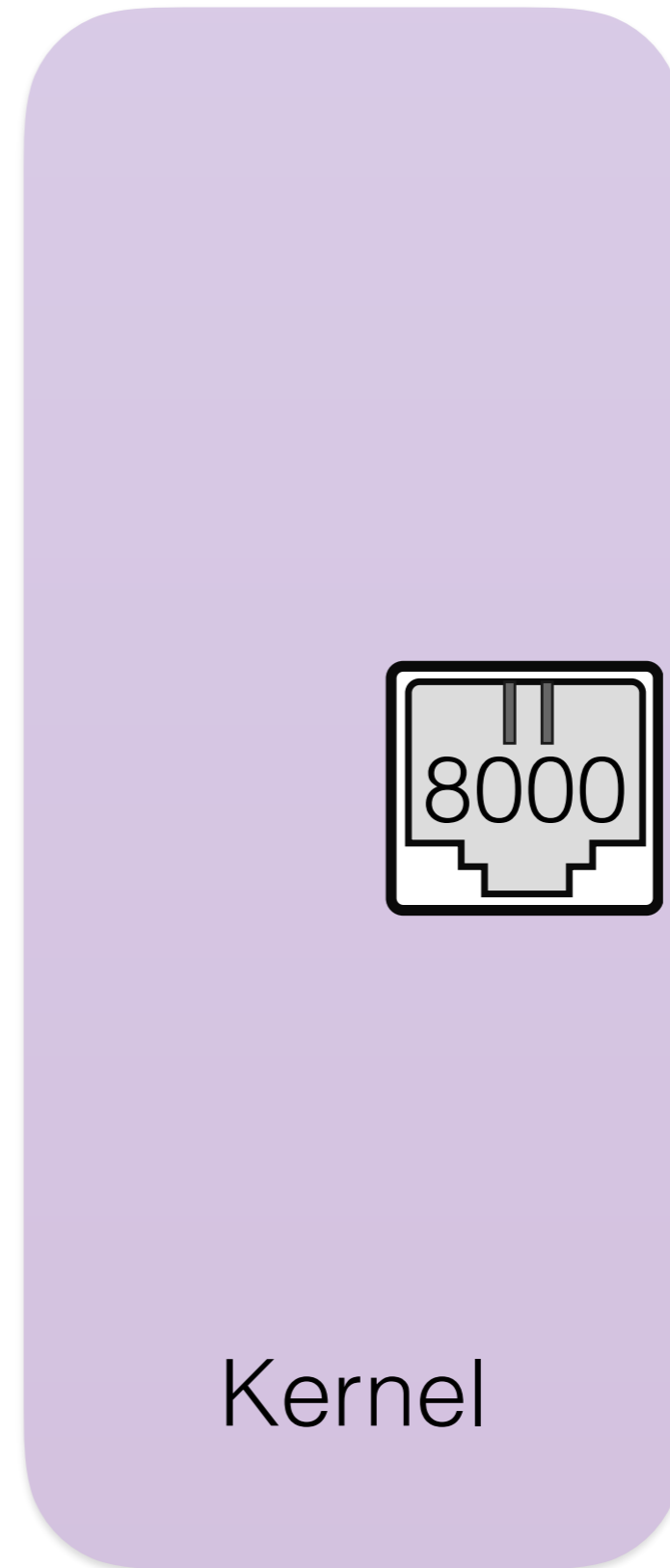


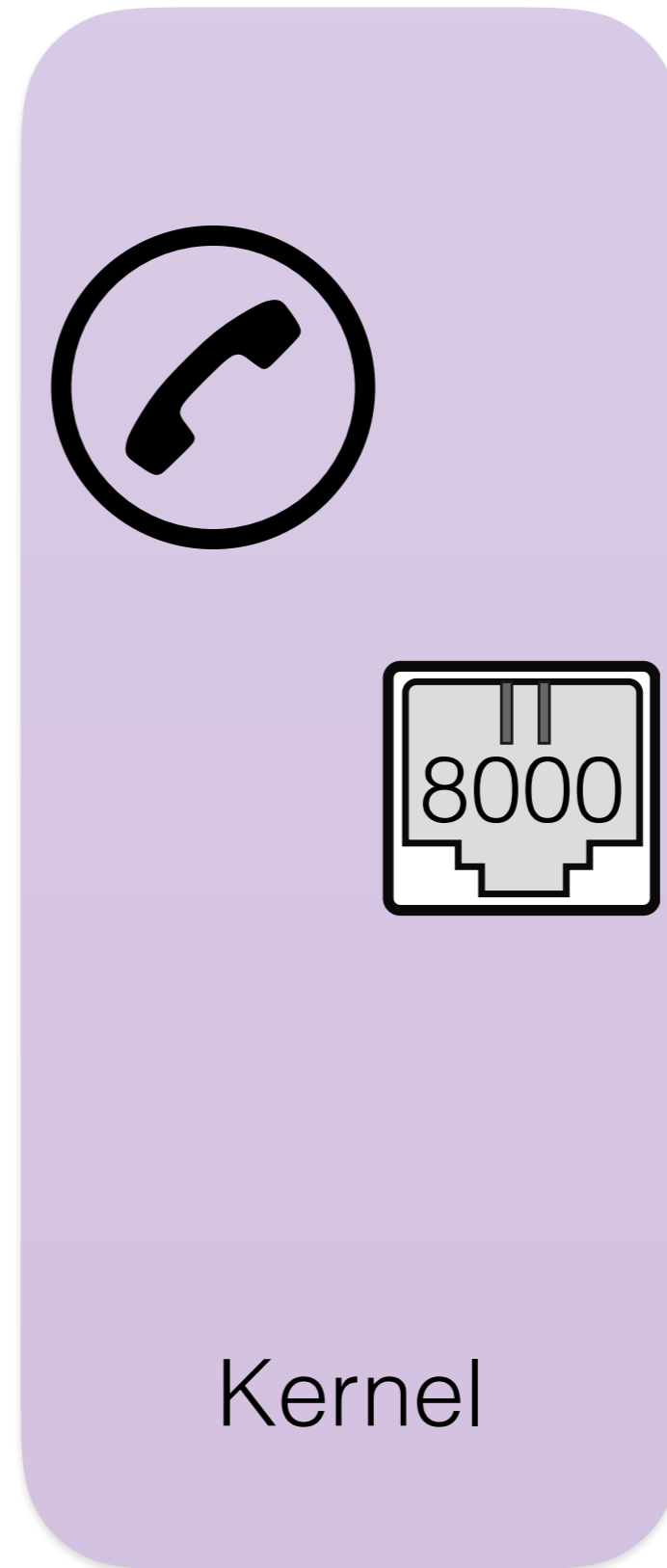
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Networking

```
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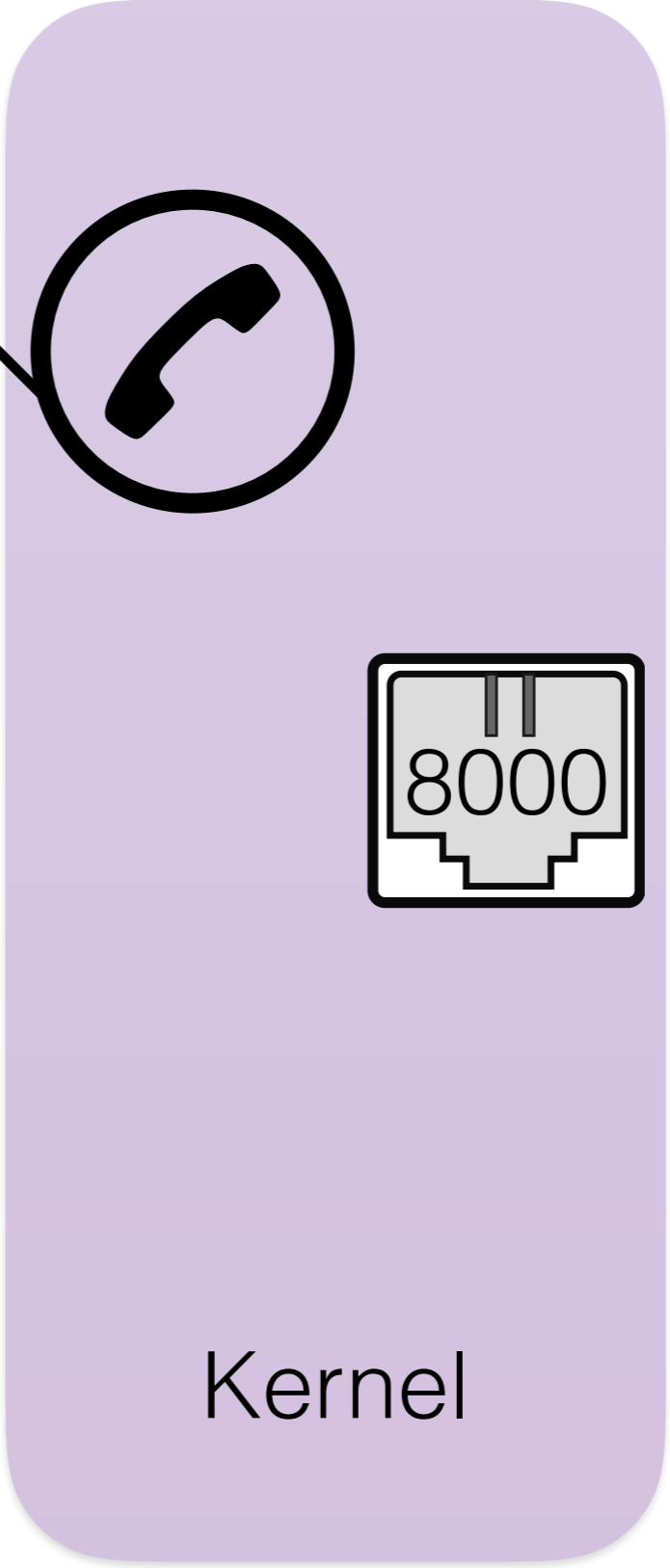
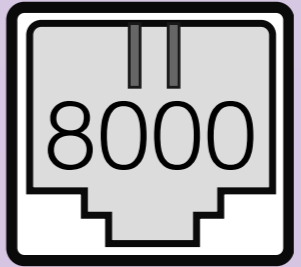








4 -> socket:[...]

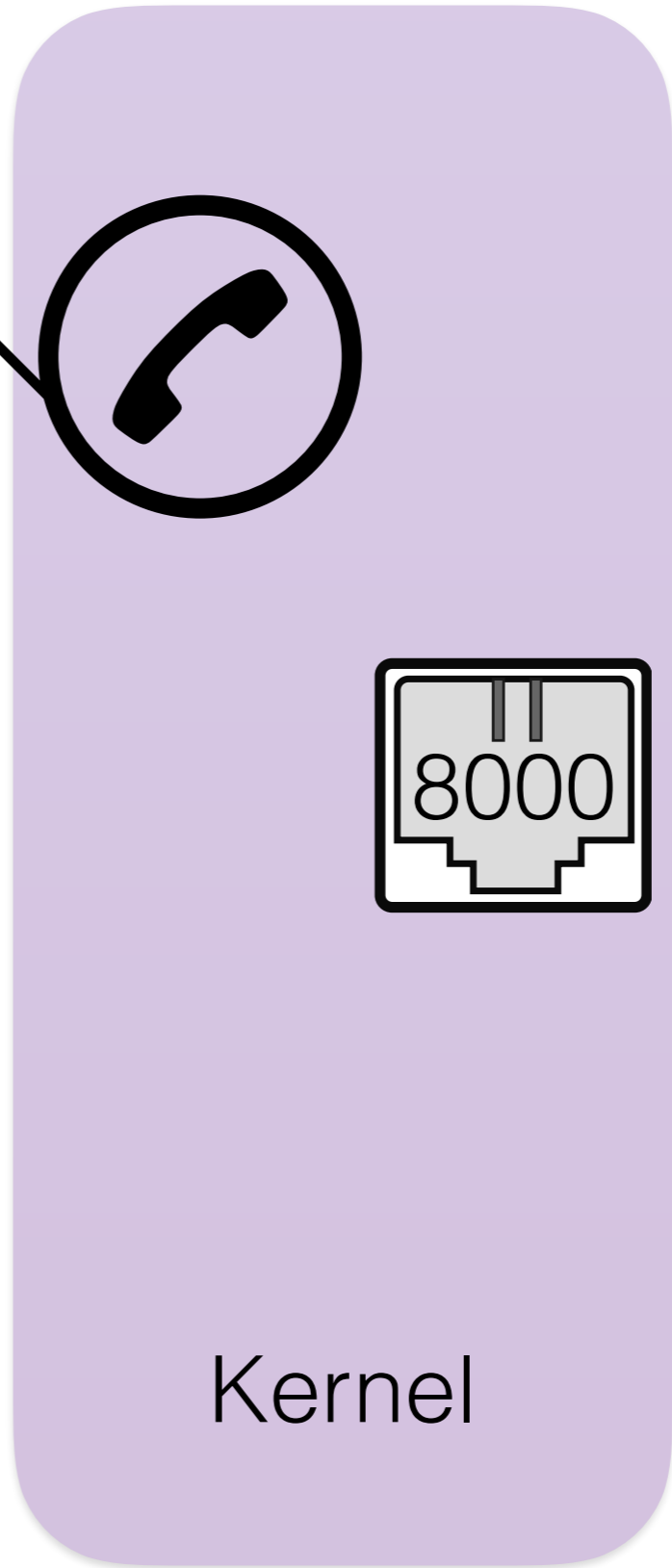


Kernel



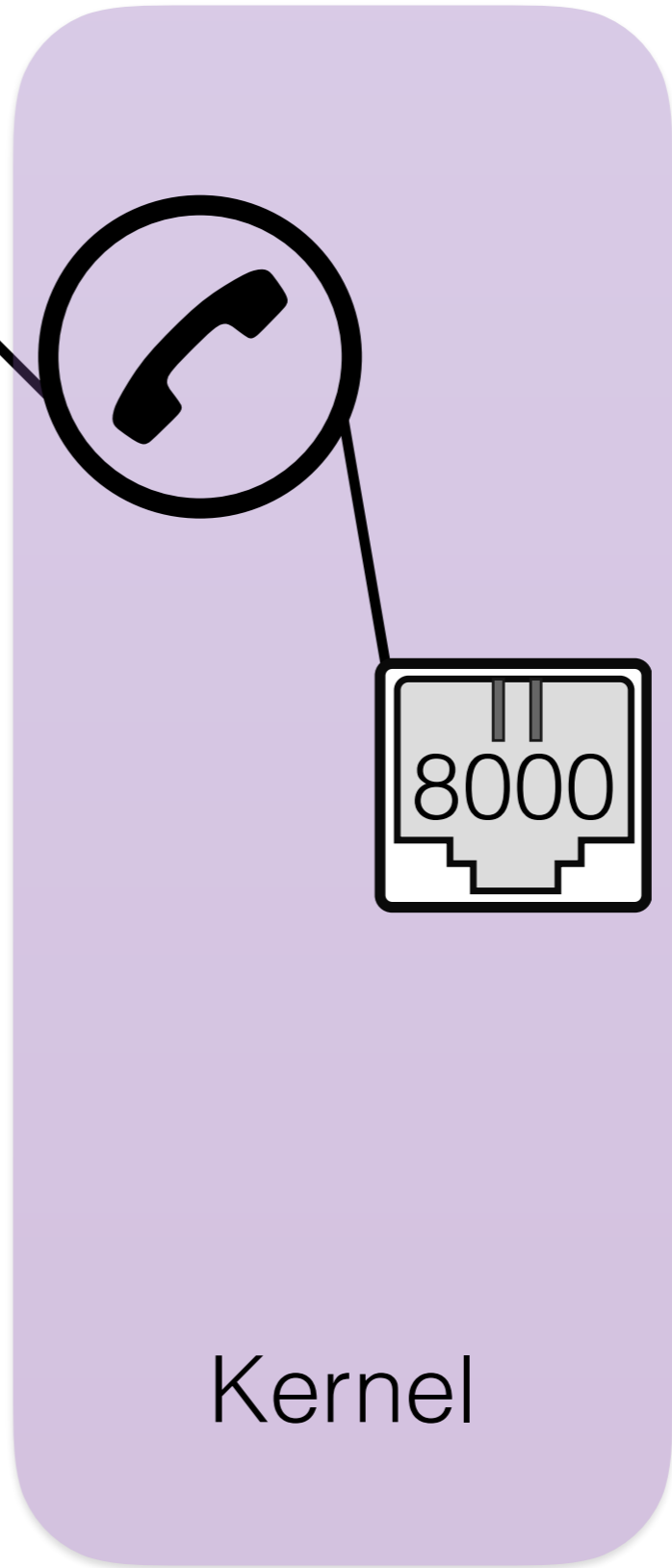


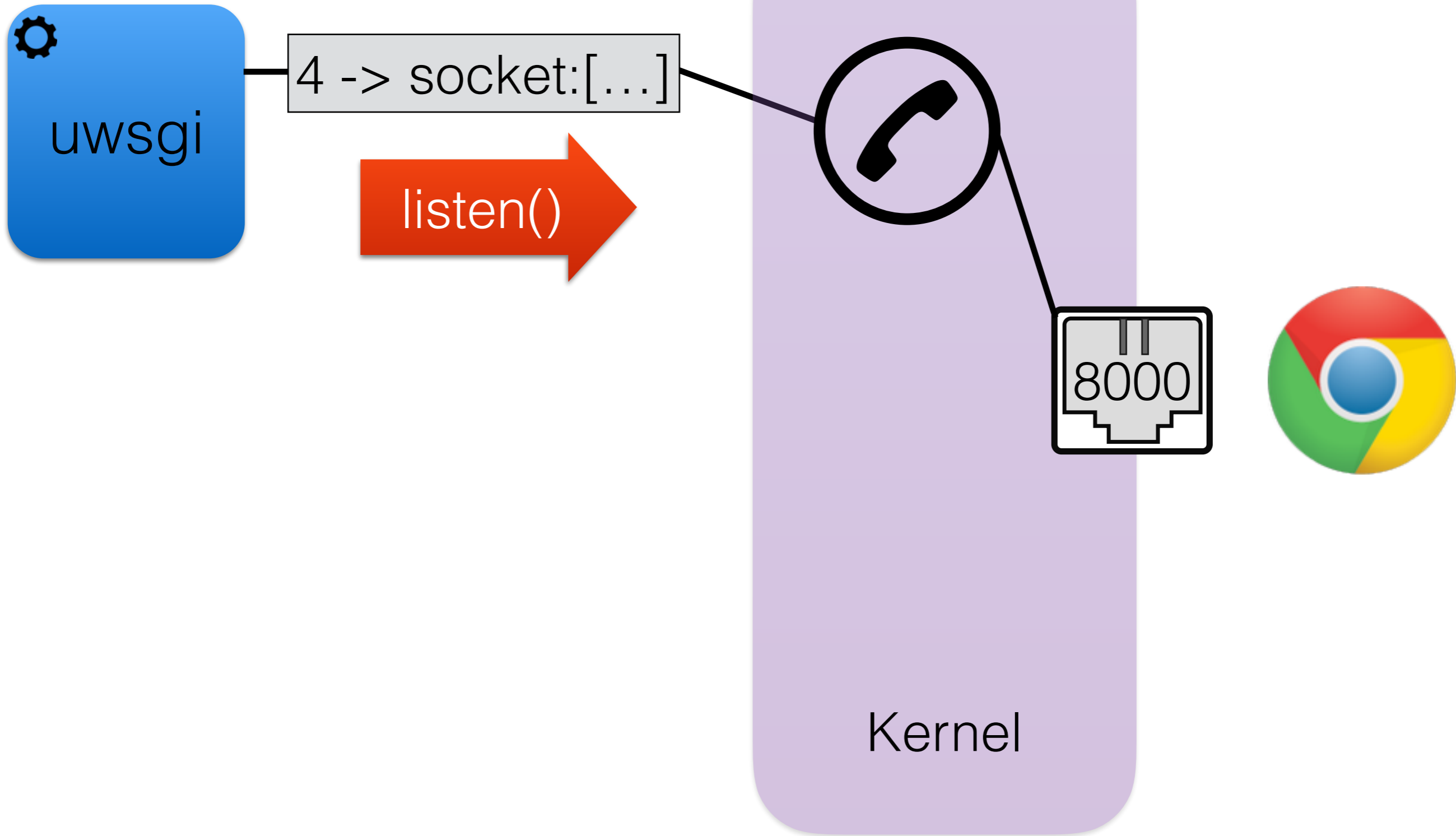
4 -> socket:[...]

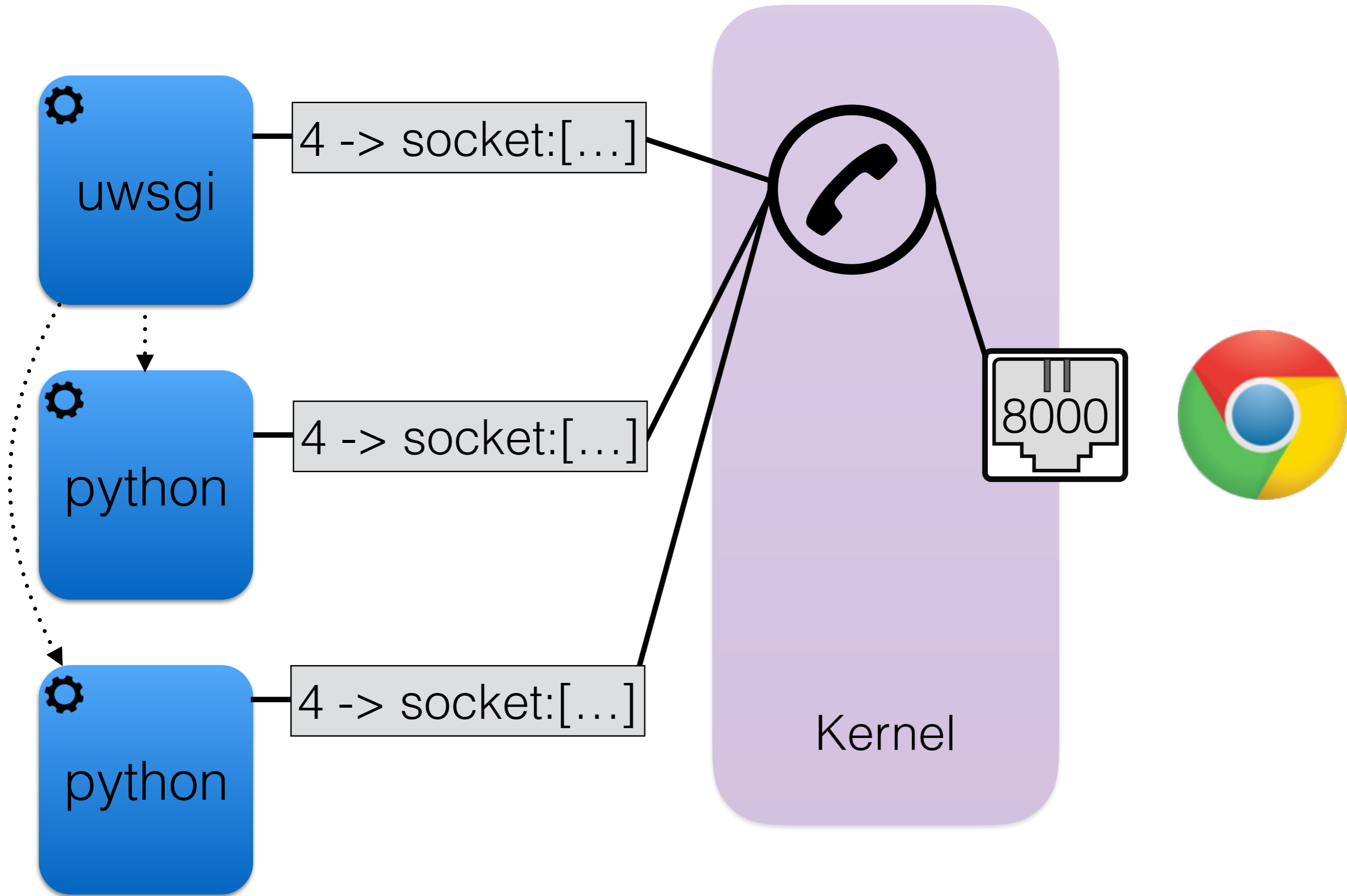




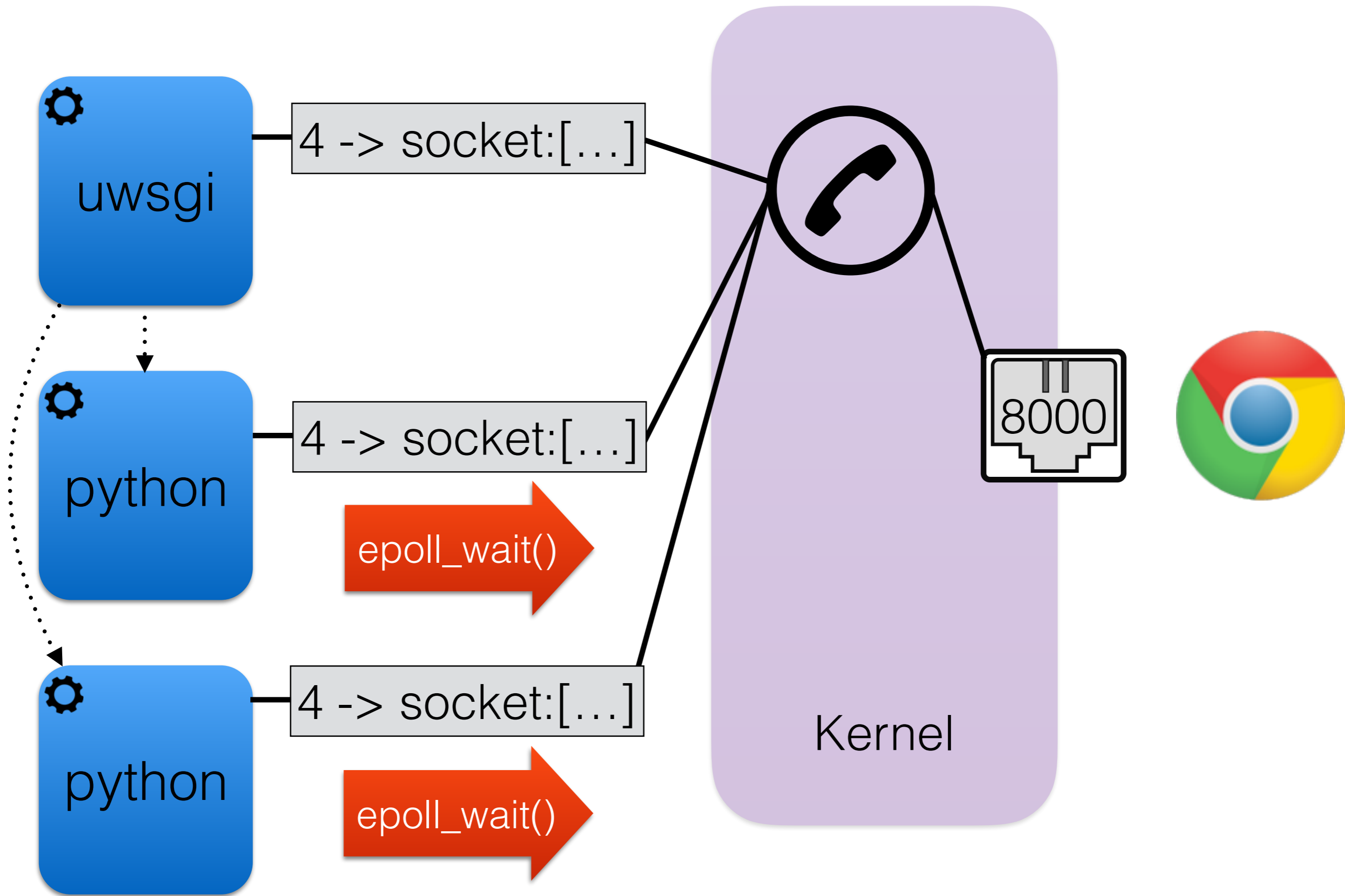
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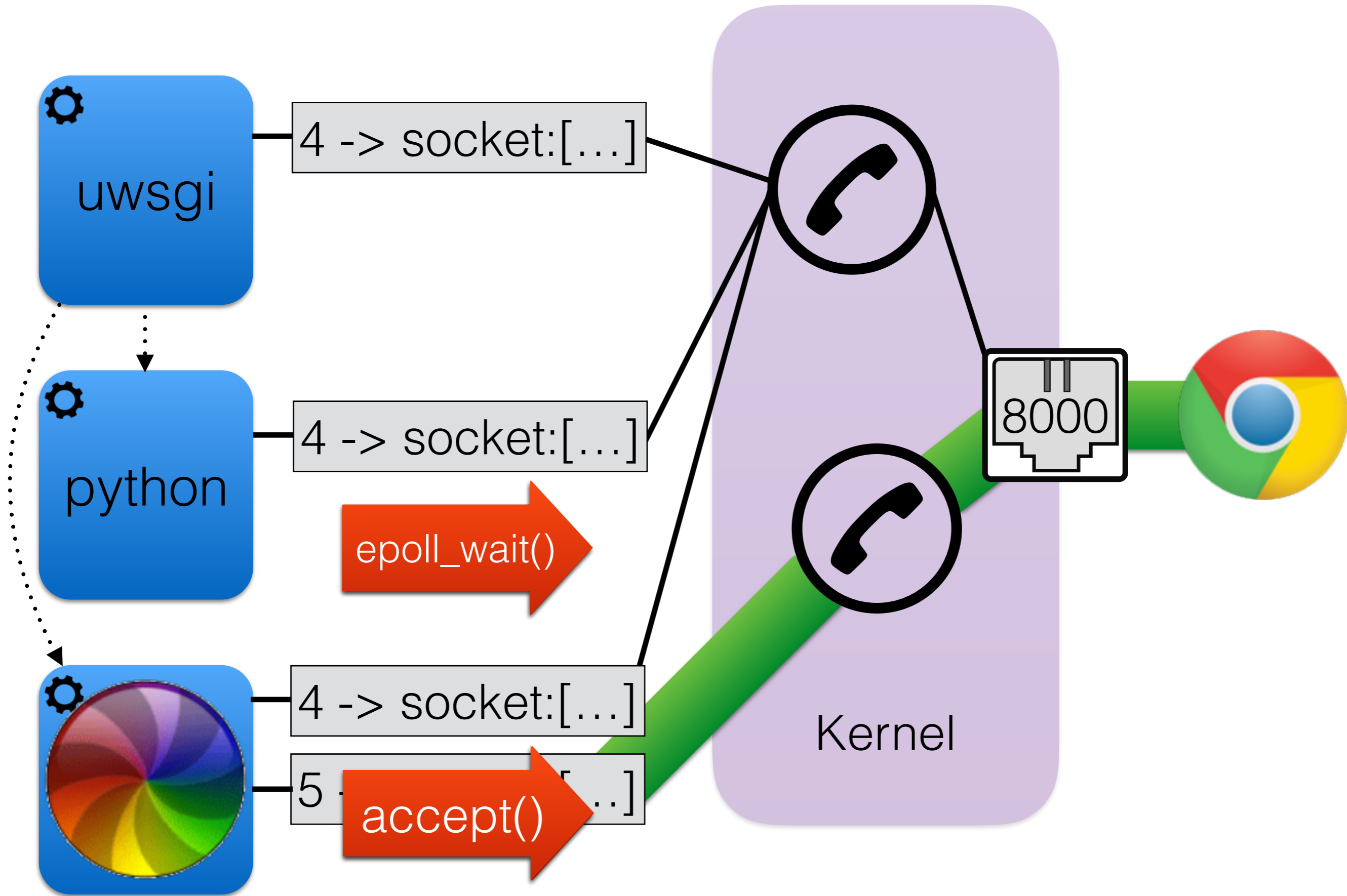




#typeuwsgi

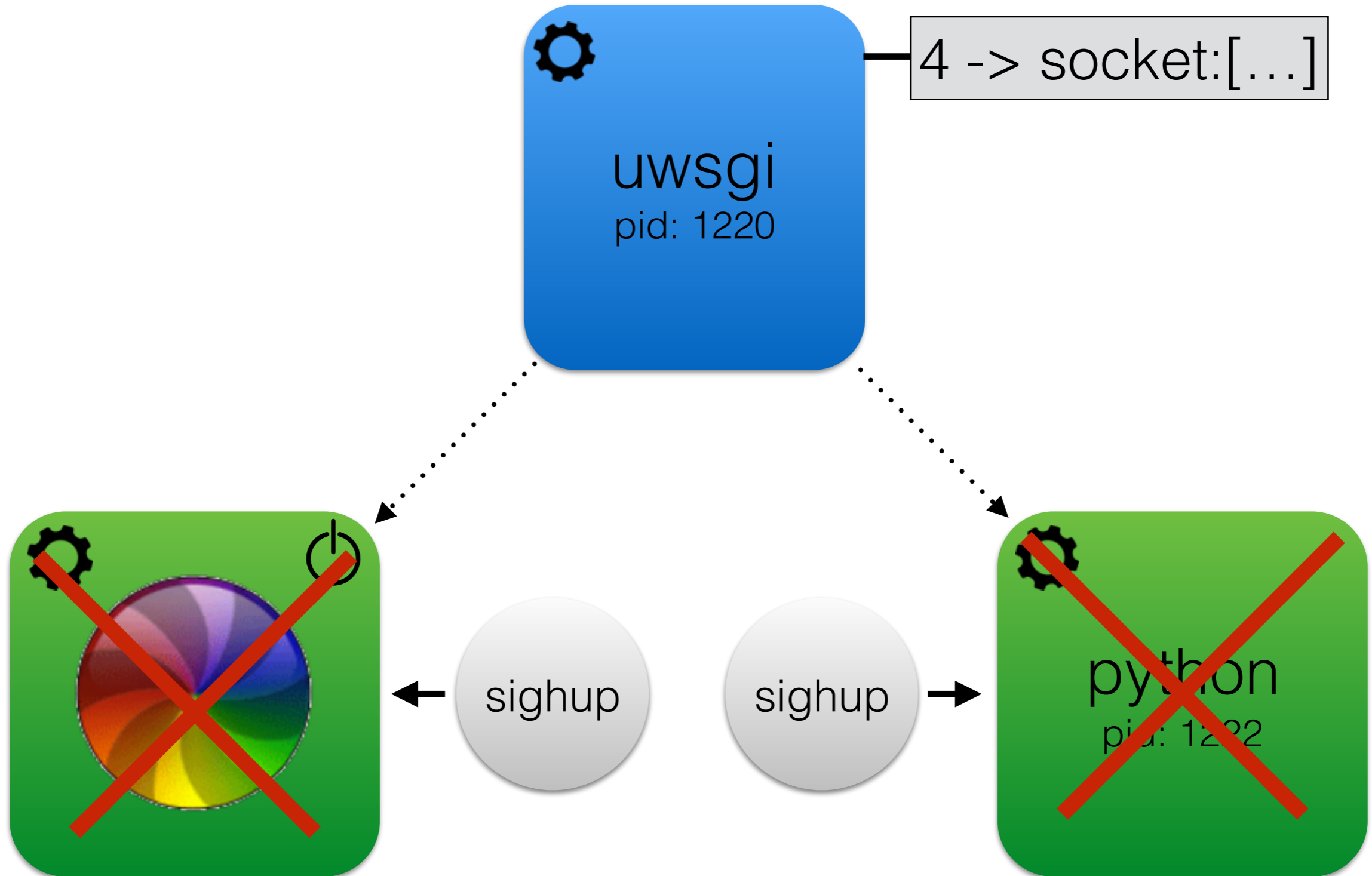


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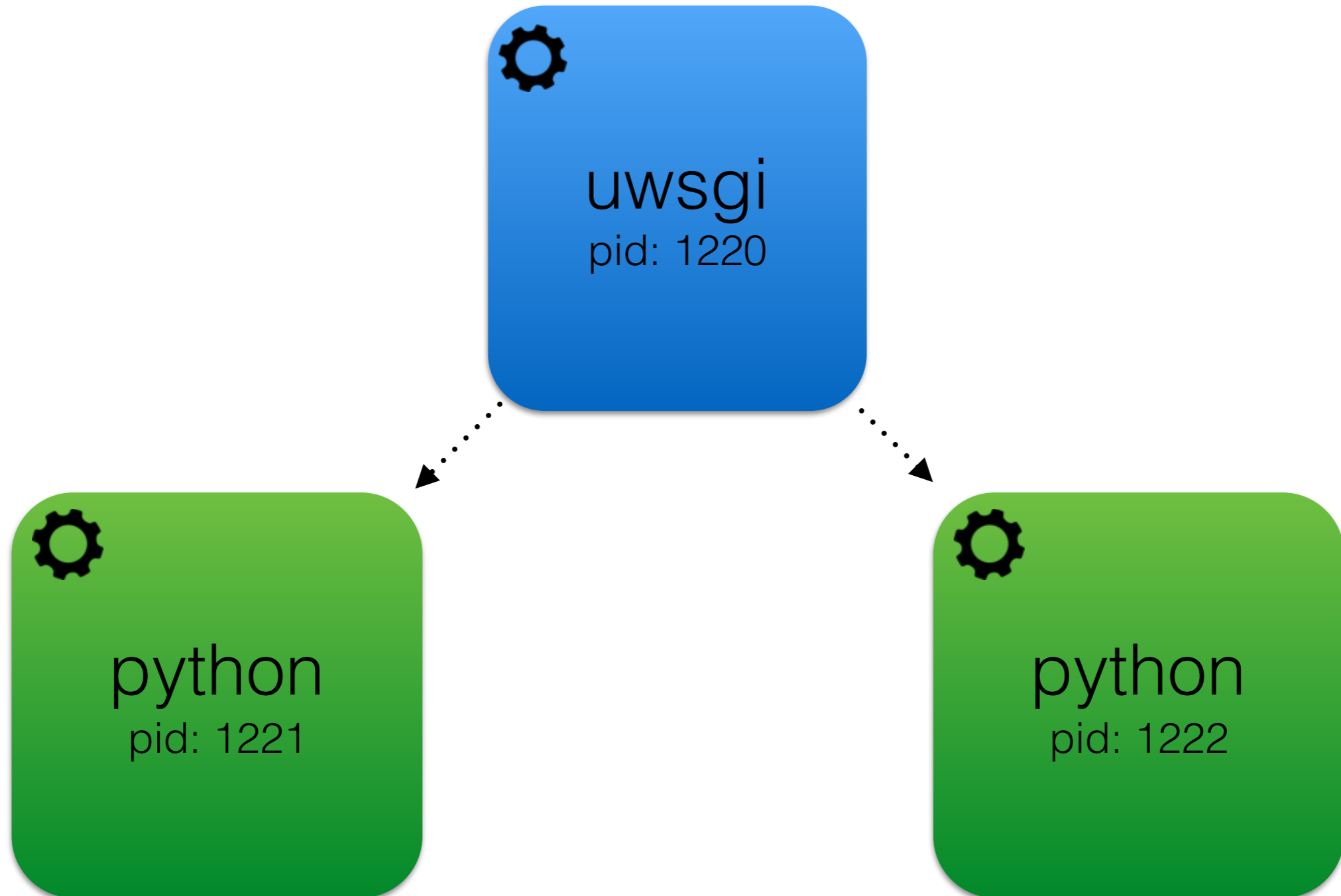
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Code Reloading



Tunability

```
me@conf:~ $ uwsgi --master --http :8000 --module catserve.wsgi -p 2
```



Security

```
GET / HTTP/1.1  
Host: catserve.io
```

```
GET / HTTP/1.1  
Host: catserve.io  
Host: catserve.biz
```

"[runserver] has not gone through security audits...
and that's how it's gonna stay."

Config Files

```
me@conf:~ $ uwsgi --master --http :8000 --module catserve.wsgi -p 2
```

```
[uwsgi]  
master = 1  
http = 8000  
module = catserve.wsgi  
processes = 2
```

Features

- Static file serving
- Max requests per worker
- Queuing systems
- HTTPS support, HTTP2 support
- Harakiri
- uwsgitop
- memory-report
- async

Why uWSGI?

- Code Reloading
- Tunability
- Security
- Config Files
- Features

Thanks!
@unbit

Questions?

- How does uWSGI handle processes?
- How does uWSGI handle networking?
- Why use uWSGI?

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Consulting!